

CLO 5.1 - object names for file menus				
root object name	myMenuBar			
object name ("text in English which displays in CLO S/W")	menu_File("File")			
		action_NewFile("New")		
		menu_OpenFile("Open")		
			actionOpen_Project("Project")	
			(")	
			action_FileLoadCloth("Garment")	
			actionPacx_Load("Pattern")	
			action_FileLoadTrim("Trim")	
			action_LoadAvatar("Avatar")	
			actionLoad_Accessories("Hair/Shoes")	
			action_LoadPose("Pose")	
			action_LoadMotion("Joint Motion")	
			(")	
			actionLoad_Modular_Structure("Modular")	
			(")	
			actionOpen_Camera_Projection("Camera Projection")	
			actionOpen_Camera_Transformation("Camera Transformation")	
			(")	
			actionOpenConfiguration("User Setting")	
		menu_File_Add("Add")		
			action_AddProject("Project")	
			(")	
			action_FileMergeCloth("Garment")	
			actionAdd_PACX("Pattern")	
			action_AddAvatar("Avatar")	
		actionSaveProject_Over("Save Project")		
		menu_SaveFile("Save As")		
			actionSave_Project("Project")	
			actionSave_Project_WithOthers("Project (with Other Files)")	
			action_ProjectwithMetadata("Project with Metadata")	
			(")	
			action_FileSaveCloth("Garment")	
			action_GarmentwithMetadata("Garment with Metadata")	
			actionPacx_Save("Pattern")	
			action_FileSaveTrim("Trim")	
			action_FileSaveAvatar("Avatar")	
			action_FileSavePose("Pose")	
			action_FileSaveMotion("Joint Motion")	
			(")	
			actionSave_Modular_Structure("Modular")	
			(")	
			actionSave_Camera_Projection("Camera Projection")	
			actionSave_Camera_Transformation("Camera Transformation")	
			(")	
			actionSave_All_Garment_related_Textures("Surface Textures")	
			(")	
			actionSaveConfiguration("User Setting")	
		(")		
		menuShare("Share via CLOSET")		
			actionShareProject("Project")	
			(")	
			actionShareGarment("Garment")	
			actionShareAvatar("Avatar")	
			(")	
			actionShareClosetRender("Render")	
			(")	
			actionTech_Pack("Tech Pack")	
		(")		
		menu_import("Import")		
			action_importDXF("DXF (AAMA/ASTM)")	
			action_importAdobe("Adobe (AI/PDF)")	
			action_importMYU("MYU")	
			(")	
			action_importOBJ("OBJ")	
			action_importCollada("OpenCOLLADA")	
			action_importFBX("FBX")	
			action_importAlembic("Alembic")	
			(")	
			actionMaya_Cache(" Maya Cache (MC)")	
			action_import_Maya_Cache_mcx(" Maya Cache (MCX)")	
			actionPoint_Cache_2(" Point Cache 2")	
			actionImport_MDD_Cache_Standard_LightWave(" MDD Cache (Standard)")	
			actionMdd_Cache_File(" MDD Cache (Maya/3ds Max)")	
			(")	
			action_Python_Script_File(" Python Script File (py)")	

		menu_Import_Add("Import ("Add")")			
			action_MergeDXF("DXF (AAMA/ASTM)")		
			action_MergeAdobe("Adobe (AI/PDF)")		
			("")		
			action_Import_Add_OBJ("OBJ")		
			actionOBJ_to_Garment("OBJ to Garment")		
			action_Import_Add_Collada("OpenCOLLADA")		
		menu_Export("Export")			
			action_ExportDXF("Pattern Outlines (DXF)")		
			action_ExportAdobe("Adobe (PDF)")		
			action_ExportToPlotFile("Plotter (PLT)")		
			("")		
			actionExport_BOM("BOM (XML)")		
			actionExport_BOM_JSON("BOM (JSON)")		
			("")		
			action_ExportOBJ("OBJ")		
			action_ExportOBJ_Selected("OBJ (Selected)")		
			action_ExportFBX("FBX")		
			actionExport_LXO("LXO")		
			action_Export_Alembic_HDF5("Alembic (HDF5)")		
			action_Export_Alembic_OGAWA("Alembic (OGAWA)")		
			("")		
			actionMaya_Cache_2010_Above(" Maya Cache (MC)")		
			action_Export_Maya_Cache_mcx(" Maya Cache (MCX)")		
			actionPoint_Cache(" Point Cache 2")		
			actionExport_MDD_Cache_Standard_LightWave(" MDD Cache (Standard)")		
			actionMDD_Cache_File(" MDD Cache (Maya/3ds Max)")		
			actionOBJ_Sequence(" OBJ Sequence")		
			("")		
			action_ExportJson_Avt(" Avatar")		
			action_ExportJson_Garment(" Garment")		
		("")			
		menuScreen_Capture("Snapshot")			
			action2D_Patterns_Snapshot("2D Patterns (1:1)")		
			actionCapture_3D_Cloth_Window("3D Window")		
		menuVideo_Capture("Video Capture")			
			actionTurntable_Video_Capture("Turntable")		
			actionAnimation_Video_Capture("Animation")		
			actionFree_View_Video_Capture("Free View")		
			actionTurntable_For_Web("Turntable for Web")		
		("")			
		menuRecent("Recent")			
		("")			
		action_PrintToPlot("Plotter")			
		("")			
		menuInformation("Information")			
			action_GarmentInfo("Garment")		
			action_FileInfo("File History")		
		("")			
		action_AppExit("Quit")			
		("")			
	menu_Edit("Edit")				
		action_EditUndo("Undo")			
		action_EditRedo("Redo")			
		("")			
		actionDelete("Delete")			
		action_EditCopy("Copy")			
		action_EditPaste("Paste")			
		action_Select_All("Select All")			
		action_InvertSelection("Invert Selection")			
		("")			
		action_Python_Script_CLO("Python Script")			
		("")			
		menuPop_up_Menus("Context Menu")			
			menu3D_Garment("3D Garment")		
				action_3DGarment_Pattern_Menu("Pattern")	
				actionActivate_Pattern_with_Seam_Lines(" Deactivate (Pattern Only)")	
				actionDeactivate_Pattern_with_Sewings(" Deactivate (Pattern && Sewing)")	
				actionFreeze_Only_Pattern(" Freeze")	
				actionPattern_Strengthen(" Strengthen")	
				actionSolidify(" Solidify")	
				action_Quadrangulate_Selected(" Quadrangulate")	
				action_Triangulate_Selected(" Triangulate")	
				actionFlip_Normal(" Flip Normal")	
				("")	
				action_3DGarment_Arrangement_Menu("Arrangement")	
				actionReset_To_2D_Arrangement(" Reset 2D Arrangement (Selected)")	

				actionInitialize_Selected_Pattern_Arrangement(" Reset 3D Arrangement (Selected)") actionReverse_Horizontally(" Flip Horizontally") actionReverse_Vertically(" Flip Vertically") menu_3DGarment_Reverse_Arrange(" Reverse-Arrange")	
					actionReverse_arrange_Horizontally("Horizontally") actionReverse_arrange_Vertically("Vertically")
				actionArrange_to_Plane(" Arrange as Flat") actionFlip_Wrap_Direction(" Flip Wrap Direction") actionSuperimpose_Under(" Superimpose (Under)") actionSuperimpose_Over(" Superimpose (Over)") actionSuperimpose_Side(" Superimpose (Side)") ("") actionRemove_Pin("Delete Selected Pin") actionRemove_All_Pins("Delete All Pins") ("") actionAttach_to_Avatar("Attach Pin to Avatar") actionDetach_from_Avatar("Detach Pin from Avatar") ("") actionRoll_Up_Horizontally("Roll Up Horizontally") actionRoll_Up_Vertically("Roll Up Vertically") ("") actionShow_All_Patterns("Show All 3D Patterns")	
			menu2D_Pattern("2D Pattern")	action_Lock("Lock Pattern") ("") action_Convert_to_Curve_Point("Convert to Curve Point") action_Convert_to_Segment_Point("Convert to Segment Point") ("") action_Copy_As_Internal_Polygon_With_Offset("Offset as Internal Line") action_Offset_as_Internal_Line_along_Curve("Distribute Internal Line between Segment") action_FlipMirror("Unfold") actionChange_Length("Change Length") actionCutPattern2D("Cut") actionCutAndSewPattern2D("Cut & Sew") ("") action_EditMirrorPaste("Mirror Paste") action_Clone_As_Pattern("Clone as Pattern") action_Clone_As_Internal_Polygon("Clone as Internal Shape") actionLayer_Pattern_Cloning("Layer Clone (Over)") actionLayer_Clone_Under("Layer Clone (Under)") ("") action_RemoveSymmetry("Remove Symmetry") action_EditSymmetricPaste(" Symmetric Pattern (with Sewing)") action_ReflectLR("Flip Horizontally") action_ReflectUD("Flip Vertically") menu_Order("Order")	
					action_Bring_Forward("Bring Forward") action_Bring_To_Front("Brint to Front") action_Send_Backward("Send Backward") action_Send_To_Back("Send to Back")
				menu_2DPattern_Rotate("Rotate")	actionTurn_Right_in_45("Clockwise (45°)") actionTurn_Right_in_90("Clockwise (90°)") actionTurn_Left_in_45("Counterclockwise (45°)") actionTurn_Left_in_90("Counterclockwise (90°)") ("") action_Rotate_XAxis("X-Axis") action_Rotate_YAxis("Y-Axis") action_Rotate_Parallel("Parallel to...")
				menu_2DPattern_Align("Align")	action_LeftAlign("Left") action_CenterAlign("Center") action_RightAlign("Right") ("") action_TopAlign("Top") action_MiddleAlign("Middle") action_BottomAlign("Bottom") ("") action_xAxisPointAlign("To Point (X-Axis)") action_yAxisPointAlign("To Point (Y-Axis)")
				menu_2DPattern_Distribute("Distribute")	action_HorizontallyDistribute("Horizontally") action_VerticallyDistribute("Vertically")
				menuAttach_Pattern("Match Up")	actionAttach_Start("To Start") actionAttach_Center("To Center") actionAttach_End("To End")

					(actionCreate_Trace_Pattern("Trace as a Pattern") actionCreate_Trace_Inner_Shape("Trace as an Internal Shape") action_Trace_as_Internal_Lines_Shapes("Trace as Internal Lines/Shapes") actionSplit_M_to_N_Sewing("Unlink M.N Sewing") action_Reverse_SeamLine("Reverse Sewing") actionActivate_Seam_Line("Activate Sewing (Selected)") actionDeactivate_Seam_Line("Deactivate Sewing (Selected)") actionAssign_To_New_TopStitchStyle("Assign to New Topstitch") actionGlue("Glue") actionAdd_Internal_Line_on_Topstitch("Add Internal Line on Topstitch") actionAdd_Topstitch_on_Sewing("Add Seamline Topstitch") actionReset_Fabric("Reset to Basic Fabric") actionAssign_To_New_Fabric("Assign to New Fabric") actionDelete_Texture("Delete Texture") action_Flip_Texture_Horizontally("Flip Texture Horizontally") action_Flip_Texture_Vertically("Flip Texture Vertically") actionReset_Fabric_Angle("Reset Fabric Angle") actionAlign_Grain_X_Axis("Align Grain X-Axis") actionAlign_Grain_Y_Axis("Align Grain Y-Axis") actionAlign_Grain_Parallel("Align Grain Parallel to Selected") action_DuplicateToSymmetricPattern("Duplicate to Symmetric Pattern") actionResetButtonPosition3D("Reset 3D Position") actionSetSewingLayers("Set Number of Sewing Layers") actionFlipButton("Flip") actionRemove_Steam_On_Selected_Pattern("Remove Steam on Selected Pattern") actionGlue("Glue") actionHide_Avatar("Hide Avatar") actionShow_All_Avatars("Show All Avatars") actionActivate_Avatar("Deactivate Avatar") actionReset_Joint("Reset Joints") (actionDelete_Accessories("Delete Hair/Shoes") actionAlign_Bottom_to_Ground("Align Bottom to Ground") actionHide_Pattern("Hide Pattern") actionShow_All_Patterns("Show All 3D Patterns")	
			menuSewing("Sewing")			
			menuMaterials_2("Materials")			
			menuAvatar("Avatar")			
			menuDisplay_ContextMenu("Display")			
			menu_3DCloth("3D Garment")			
			action_SimStop("Simulate") action_HR_Garment_Tool("Hi-Res Garment") action_LR_Garment_Tool("Low-Res Garment") action_CR_Garment_Tool("Custom Resolution") (actionMove_Pattern("Select/Move") actionBrush_Selection("Select Mesh (Brush)") actionBox_Selecting_Tool("Select Mesh ("Box")") actionLasso_Selecting_Tool("Select Mesh ("Lasso")") (actionBox_Pinning_Tool("Pin ("Box")") actionLasso_Pinning_Tool("Pin ("Lasso")") actionAttach_All_Pins_to_Avatar("Attach All Pins to Avatar") actionDetach_All_Pins_from_Avatar("Detach All Pins from Avatar") (actionEdit_Cut_Line_on_Pattern("Edit 3D Pen ("Garment")") actionDraw_Cut_Line_on_Pattern("3D Pen ("Garment")") (actionEdit_Cut_Line_on_Avatar("Edit 3D Pen ("Avatar")") actionDraw_Cut_Line_on_Avatar("3D Pen ("Avatar")") actionFlattening("Flatten") (actionPress("Press") (actionFold_Pattern("Fold Arrangement") actionInitialize_to_Arrange("Reset 2D Arrangement ("All")") action_DrapePattern("Reset 3D Arrangement ("All")") actionAuto_Drapping("Re-drape 3D Arrangement") (menuMeasurement("Measurement")			

			actionTransform_Point_Line("Transform Point/Segment")		
			action_PatternEdit("Edit Pattern")		
			("")		
			action_ChangeToCurve("Edit Curvature")		
			action_Edit_Curve_Point("Edit Curve Point")		
			action_PointAdd("Add Point/Split Line")		
			action_Edit_Round_Corner("Smooth Curve")		
			action_Slash_And_Spread("Slash && Spread")		
			("")		
		menu_2DPattern_Create("Create")	action_Delete_All_Base_Lines("Delete All Baselines")		
			action_PatternCreate("Polygon")		
			action_CreateRectanglePattern("Rectangle")		
			actionCreate_Circle_Pattern("Ellipse")		
			action_CreateInnerPolygon("Internal Polygon/Line")		
			action_CreateInnerRectangle("Internal Rectangle")		
			actionCreate_Inner_Circle("Internal Ellipse")		
			action_CreateDart("Dart")		
			actionOuter_Seam_Allowance("Seam Allowance ")		
			actionNotch("Notch")		
		action_Trace_Shape("Trace")			
		menuLock("Lock")			
			action_All_PatternLock("Lock All Pattern Outlines")		
			action_All_InnerShapeLock("Lock All Internal Lines")		
			action_All_GraphicsLock("Lock All Graphics")		
			actionLock_All_Guide_Lines("Lock All Guidelines")		
		menuPleats("Pleats")			
			action_Pleats_Fold("Pleats Fold")		
			action_Pleats_Sewing("Pleats Sewing")		
		menuPattern_Measure("Point of Measure")			
			actionEdit_Pattern_Measure("Edit Point of Measure")		
			actionPattern_Measure("Point of Measure")		
		actionSet_Sublayer("Set Sublayer")			
		menuPattern_Annotation("Pattern Annotation")			
			action_Select_And_Move_Annotation("Edit Annotation")		
			action_Add_Annotation("Pattern Annotation")		
			action_Add_PatternSymbol("Pattern Symbol")		
			actionShow_Annotation("Show Annotations")		
		action_Edit_Grading("Grading")			
		actionAuto_Grading("Auto Grading")			
		actionPattern_Walking("Walk Pattern")			
	menu_Sewing("Sewing")				
		action_SeamModify("Edit Sewing")			
		actionSegment_Sewing("Segment Sewing")			
		actionFree_Sewing("Free Sewing")			
		action1_to_N_Segment_Sewing("M:N Segment Sewing")			
		action1_to_N_Free_Sewing("M:N Free Sewing")			
		actionCheck_Sewing_Length("Check Sewing Length")			
		actionActivate_All_Seam_Line2D("Activate Sewing ("All")")			
		("")			
		menuTack("Tack")			
			actionEdit_Basting("Edit Tack")		
			actionTack("Tack")		
			actionTack_on_Avatar("Tack on Avatar")		
	menuMaterials("Materials")				
		menu_Materials_Texture("Texture")			
			action_EditGrainLine("Edit Texture ("2D")")		
			actionEdit_Grainline_3D("Edit Texture ("3D")")		
			("")		
			actionRefresh_Textures("Refresh Textures")		
		menu_Materials_Graphics("Graphics")			
			action_InsertPrintTexture("Graphic ("2D Pattern")")		
			actionCreate_Print_Overlay_3D("Graphic ("3D Pattern")")		
			action_Transform_Graphic("Transform Graphic")		
		menu_Materials_Button("Button")			
			actionEdit_Button_Button_Hole("Select/Move Button")		
			actionCreate_Button("Button")		
			actionCreate_ButtonHole("Buttonhole")		
			actionButton_Lock("Fasten Button")		
			("")		
			actionRegister_Button("Register Button")		
			actionRegister_Buttonhole("Register Buttonhole")		
		menu_Materials_Zipper("Zipper")			
			action_CreateZipper("Zipper")		
		menu_Materials_Piping("Piping")			
			action_EditPiping_3D("Edit Piping")		
			actionCreate_Piping_3D("Piping")		

		menuBinding("Binding")			
			actionEdit_Binding("Select Binding")		
			actionCreate_Binding("Binding")		
		menu_Materials_Topstitch("Topstitch")			
			actionEdit_Stitch("Edit Topstitch")		
			actionSegment_Stitching("Segment Topstitch")		
			actionFree_Stitching("Free Topstitch")		
			actionSeamLine_Stitching("Seamline Topstitch")		
		menuPuckering("Puckering")			
			actionEdit_Puckering("Edit Puckering")		
			actionSegment_Puckering("Segment Puckering")		
			actionFree_Puckering("Free Puckering")		
			actionSeam_Line_Puckering("Seamline Puckering")		
		menu_Materials_Steam("Steam")			
			actionSteam("Steam")		
			actionRemove_All_Steam("Remove All Steam")		
		action_Edit_Seam_Taping("Seam Taping")			
		actionEdit_UV("Edit UV")			
	menu_3DAvatar("Avatar")				
		actionDelete_Avatar("Delete Avatar")			
		action_DeleteAllAvatars("Delete All Avatars")			
		actionDelete_Scene_Prop("Delete All Scenes/Props")			
		("")			
		menuAvatar_Tape("Avatar Tape")			
			action_Edit_Avatar_Tape("Edit Avatar Tape")		
			action_Linear_Avatar_Tape("Linear Avatar Tape")		
			action_Circum_Avatar_Tape("Circumference Avatar Tape")		
			actionAdd_Line_Pin("Attach to Avatar Tape")		
			("")		
			action_Update_Avatar_Tape("Fit All Tape to Avatar")		
		menuMeasurements("Measurement")			
			actionEdit_Measure_Line("Edit Measurement")		
			actionBasic_Tape_Measure("Basic Tape Measurement")		
			actionSurface_Tape_Measure("Surface Tape Measurement")		
			actionBasic_Height_Measure("Height Measurement")		
			actionBasic_Circumference_Measure("Basic Circumference Measurement")		
			actionSurface_Circumference_Measure("Surface Circumference Measurement")		
		("")			
		action_MotionStart("Play Motion")			
		("")			
		action_AvatarStyle("Avatar Editor")			
		action_AvatarConvert("Convert to Avatar")			
	menuRender("Render")				
		action_Render("Render")			
		action_Render_via_CLOSET("Render via CLOSET")			
	menuDisplay("Display")				
		menu_Display_Viewpoint("Viewpoint")			
			action_CamFront("Front")		
			actionFront_Left("3/4 Left")		
			action_CamBack("Back")		
			action_CamLeft("Left")		
			action_CamRight("Right")		
			actionCam_Top("Top")		
			actionCam_Bottom("Bottom")		
			actionFront_Right("3/4 Right")		
			actionCustom_View("Custom View")		
			("")		
			action1_f_Screen("1:1 View")		
			("")		
			actionZoom_to_Selected("Focus Zoom")		
			actionShow_All_Patterns_in_Window("Zoom Extents All")		
		menu_Display_3DGarment("3D Garment")			
			actionHide_Pattern("Hide Pattern")		
			("")		
			action_ShowCloth("Show Garment")		
			action_ShowClothSeamLine("Show Seamlines")		
			actionShow_Internal_Lines("Show Internal Lines")		
			action_Show_BasePolyLine("Show Baselines")		
			actionShow_CutLine_3D_Pattern("Show 3D Pen ("Garment")")		
			action_3D_Show_Pattern_Name("Show Pattern Name")		
			actionShow_Seam_Spring("Show Threads")		
			action_ShowClothFixedPoint("Show Pins")		
			actionShow_Pattern_Measurements("Show 2D Measurements")		
			actionShow_Garment_Measurements("Show Garment Measurements")		
			actionShow_Feature_Lines("Show Style Lines")		
		menu3D_Trims("3D Trims")			
			action_ShowButton("Show Button")		

			action_ShowAll3DPipings("Show All Piping")		
			actionShow_Bond_Skive("Show Bond/Skive")		
			actionShow_Puckering("Show Puckering")		
			actionShow_All_Trims("Show All Trims")		
		menu_Display_2DPattern("2D Pattern")			
			actionShow_Base_Line("Show Baseline")		
			actionShow_Outer_Seam_Allowance("Show Seam Allowance")		
			action_Show_Grading("Show Grading")		
			actionShow_CutLine_2D("Show 3D Pen")		
			actionShow_Symmetric_Instance("Show Symmetric/Instance Lines")		
		menu2D_Information("2D Information")			
			actionShow_Pattern_Name("Show Pattern Name")		
			actionShow_Annotation("Show Annotations")		
			action_ShowLineLength("Show Line Length")		
			actionShow_PickedPoint("Show Picking Point")		
			actionShow_GrainLine("Show Grainline")		
			actionShow_UVGuide("Show UV Guide")		
			action_Show2DMeasure("Show 2D Measurements")		
		menu_Display_Sewing("Sewing")			
			action_Show2DSeamLine("Show Sewing")		
			actionShow_Seam_Line_Length("Show 2D Sewing Lengths")		
			actionHide_Seam_Line("Hide Sewing ("Selected")")		
			actionShow_Seam_Line("Show Sewing ("Selected")")		
			("")		
			actionShow_Stitch_Lines("Show Topstitches")		
			actionShow_2D_Puckerings("Show Puckerings")		
		menu_Display_Materials			
		menu_Display_Avatar("Avatar")	action2D_Texture_Surface("Front Texture Surface" or "Back Texture Surface")		
			action_AvatarHide("Show Avatar")		
			action_ShowArrangement("Show Arrangement Points")		
			action_ShowPan("Show Bounding Volumes")		
			actionX_Ray("Show X-Ray Joints")		
			actionShow_Measure("Show Avatar Measurements")		
			action_Show_Avatar_Tape("Show Avatar Tape")		
			actionShow_CutLine_3D_Avatar("Show 3D Pen ("Avatar")")		
		menuEnvironment("Environment")			
			action_Show_3D_Grid("Show 3D Grid")		
			action_ViewGrid("Show 2D Grid")		
			action_ShowShadow("Show 3D Shadow")		
			actionShow_Light("Show Light Controller")		
			actionShow_Wind("Show Wind Controller")		
			actionShow_Camera("Show Camera")		
			actionShow_Frame_Rate("Show Frame Rate")		
			actionShow_3D_Cloth_Window_Size("Show 3D Garment Window Size")		
			actionShow_Auto_Save_Time("Show Auto Save Time")		
			actionShow_2D_Ruler("Show Ruler")		
			actionShow_Guideline("Show Guideline")		
		("")			
		menu_Display_Avatar_Rendering_Style("Avatar Rendering Style")			
			action_AvatarFill("Textured Surface")		
			action_AvatarOnlyFill("Monochrome Surface")		
			action_AvatarWireFrame("Mesh")		
		menu_Display_3DGarment_Rendering_Style("3D Garment Rendering Style")			
			action_ClothThick("Thick Textured Surface")		
			action_ClothTexture("Textured Surface")		
			action_ClothFill("Monochrome Surface")		
			actionOpaque_Surface("Opaque Surface")		
			action_ClothWireFrame("Mesh")		
			action_ClothRandomColor("Random Color Surface")		
		menu_Display_2DPattern_Rendering_Style("2D Pattern Rendering Style")			
			action2D_Texture_Surface("Texture Surface")		
			action2D_Monochrome_Surface("Monochrome Surface")		
			action2D_Opaque_Surface("Opaque Surface")		
			action2D_Transparent_Texture("Transparent Surface")		
			action_ShowMesh("Mesh")		
			action2D_Texture_Back_Surface("Back Texture Surface")		
		menuFit_Map("Garment Fit Maps")			
			action_ClothPressure("Stress Map")		
			actionStrain_Map("Strain Map")		
			actionFit_Map("Fit Map")		
			action_ShowContactPoint("Show Pressure Points")		
		("")			
		action_Format_Background("Format 3D Background")			
		action2D_Background("Add Background Image")			
		("")			
		menu_Display_3DToolbars("3D Toolbar")			

			<div>action_ToolBarSimulation("Simulation Toolbar") action_ToolBarResGarment("Garment Resolution Toolbar") action_ToolBar3DPatternSelect("Select Toolbar") action_ToolBarBasting("Tack Toolbar") action_ToolBarLineTack("Line Tack Toolbar") action_ToolBar3DCloth("Arrangement Toolbar") action_ToolBar3DSeam("Sewing Toolbar") action_ToolBarAvatar("Motion Toolbar") action_ToolBarMeasure("Measurement Toolbar") action_ToolBar3DFabric("Texture/Graphics Toolbar") action_ToolBar3DPress("Fold/Press Toolbar") action_ToolBar3DButton("Button Toolbar") action_ToolBar3DZipper("Zipper Toolbar") action_ToolBar3DPiping("Piping Toolbar") actionBinding_Toolbar("Binding Toolbar") action_ToolBar3DBaseLine("3D Pen ("Garment") Toolbar") action_ToolBar3DFlattening("3D Pen ("Avatar") Toolbar") action_ToolBarAvatarTape("Avatar Tape Toolbar") actionGarment_Measurement_Toolbar("Garment Measure Toolbar")</div>			
	menu_Display_2DToolbars("2D Toolbar")		<div>action_ToolBar2DPatternEditl("Pattern Toolbar") actionPleats_ToolBar("Pleats Toolbar") actionUV_Toolbar("UV Toolbar") action_Toolbar2D_SubLayer("Sublayer Toolbar") action_Toolbar2D_Annotation("Pattern Annotation Toolbar") action_ToolBar2DSeam("Sewing Toolbar") action_ToolBar2DBlock("Block Toolbar") action_ToolBar2D_SeamTaping("Seam Taping Toolbar") actionSteam_Toolbar("Steam Toolbar") action_ToolBar2DSitch("Topstitch Toolbar") action_ToolBar2DPuckering("Puckering Toolbar") action_ToolBar2DFabric("Texture/Graphics Toolbar") action_Toolbar2D_Grading("Grading Toolbar") actionPattern_Walking_Toolbar("Walk Pattern Toolbar")</div>			
	menu_Display_Window("Window")		<div>action_Window_Default_Layout("Reset to Default Layout")</div>			
	menuPreferences("Preferences")					
	menu_Preferences_Gizmo("Gizmo")		<div>action_Screen_Coordinate_Gizmo("Screen Coordinate") action_Local_Coordinate_Gizmo("Local Coordinate") action_World_Coordinate_Gizmo("World Coordinate")</div>			
	<div>action_3D_Grid_Brightness("3D Grid Brightness") action_Smart_Guide("Smart Guide") action_ActivateSnapping("Snap to Pattern") action_ActivateGrid("Snap to Grid") actionPattern_Editor_Property("Grid Properties") ("") menuCamera_Properties("Camera Properties") actionSet_Simulation_Property("Simulation Properties") ("") actionStretching_Ratio_Display_Option("Garment Fit Properties")</div>					
	menu_Setting("Settings")		<div>menuLanguage("Language")</div>	<div>actionChinese("简体中文") actionJapanese("日本語") actionKorean("한국어") actionEnglish("English") actionSpanish("Español") actionFrench("Français") actionItalian("Italiano") actionPortuguese_Brazil("Português") actionRussian("русский") actionTurkish("Türkçe") actionArabic("العربية") actionTaiwan("繁體中文") actionVietnam("Vietnam")</div>		

		("")			
		menuPlug_In("Plug-in")			
	menu_Help("Help")				
		menuManual("Manual")			
			actionChinese_Manual("中文")		
			actionEnglish_Manual("English")		
			actionJapanese_Manual("日本語")		
			actionKorean_Manual("한국어")		
		actionOnline_Tutorials("Online Tutorials")			
		action_FAQ("FAQ")			
		menuCommunity("Community")			
			actionCommunityQA("Q & A")		
			actionCommunityTips("Tips & Tricks")		
			actionCommunityFeedback("Product Feedback")		
			actionCommunityThemes("Free Themes")		
		action_QA("Q&&A")			
		actionShow_Screen_Navigation("Show Screen Navigation")			
		("")			
		action_New_In_CLO3D("New Features && Version Archive")			
		("")			
		action_AppAbout("About")			